Road Vehicle Automation Levels and Safety Challenges

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Historical Context: General Motors 1939 Futurama



SAE J3016 Definitions – Levels of Automation

SAE	Name	Narrative Definition	Execution of Steering/ Acceleration/ Deceleration	Monitoring of Driving Environment	Fallback Performance of Dynamic Driving Task	System Capability (<i>Driving Mod</i> es)
Human driver monitors the driving environment						
0	No Automation	the full-time performance by the human driver of all aspects of the dynamic driving task, even when enhanced by warning or intervention systems	Human driver	Human driver	Human driver	n/a
1	Driver Assistance	the driving mode-specific execution by a driver assistance system of either steering or acceleration/deceleration using information about the driving environment and with the expectation that the human driver perform all remaining aspects of the dynamic driving task	Human driver and system	Human driver	Human driver	Some driving modes
2	Partial Automation	the driving mode-specific execution by one or more driver assistance systems of both steering and acceleration/deceleration using information about the driving environment and with the expectation that the human driver perform all remaining aspects of the dynamic driving task	System	Human driver	Human driver	Some driving modes
Automated driving system ("system") monitors the driving environment						
3	Conditional Automation	the driving mode-specific performance by an automated driving system of all aspects of the dynamic driving task with the expectation that the human driver will respond appropriately to a request to intervene	System	System	Human driver	Some driving modes
4	High Automation	the driving mode-specific performance by an automated driving system of all aspects of the dynamic driving task, even if a human driver does not respond appropriately to a request to intervene	System	System	System	Some driving modes
5	Full Automation	the full-time performance by an automated driving system of all aspects of the dynamic driving task under all roadway and environmental conditions that can be managed by a human driver	System	System	System	All driving modes

Example Systems at Each Automation Level

Level	Example Systems	Driver Roles
1	Adaptive Cruise Control OR Lane Keeping Assistance	Must drive <u>other</u> function and monitor driving environment
2	Adaptive Cruise Control AND Lane Keeping Assistance Traffic Jam Assist (Mercedes, Volvo, Infiniti)	Must continuously monitor driving environment (system nags driver to try to ensure it)
3	Traffic Jam Pilot Automated parking with supervision	May read a book, text, or web surf, but be prepared to intervene when needed
4	Highway driving pilot Closed campus driverless shuttle Driverless valet parking in garage	May sleep, and system can revert to minimum risk condition if needed
5	Automated taxi (even for children) Car-share repositioning system Drives anywhere people can drive	No driver needed

Automation Is a Tool for Solving Transportation Problems

- Alleviating congestion
 - Increase capacity of roadway infrastructure
 - Improve traffic flow smoothness
- Reducing energy use and emissions
 - Improve traffic flow smoothness
 - Aerodynamic "drafting"
- Improving safety
 - Reduce and mitigate crashes
- ...BUT the vehicles need to be 'connected' to gain these benefits

Improving Safety

- Current traffic safety sets a very high bar:
 - 3.3 M vehicle <u>hours</u> between fatal crashes (375 years of non-stop driving)
 - 65,000 vehicle <u>hours</u> between injury crashes (7+ years of non-stop driving)
- How much safer does an automated system need to be? (2X? 5X? 10X?)
- How do you determine that the automated system has reached its safety goal?

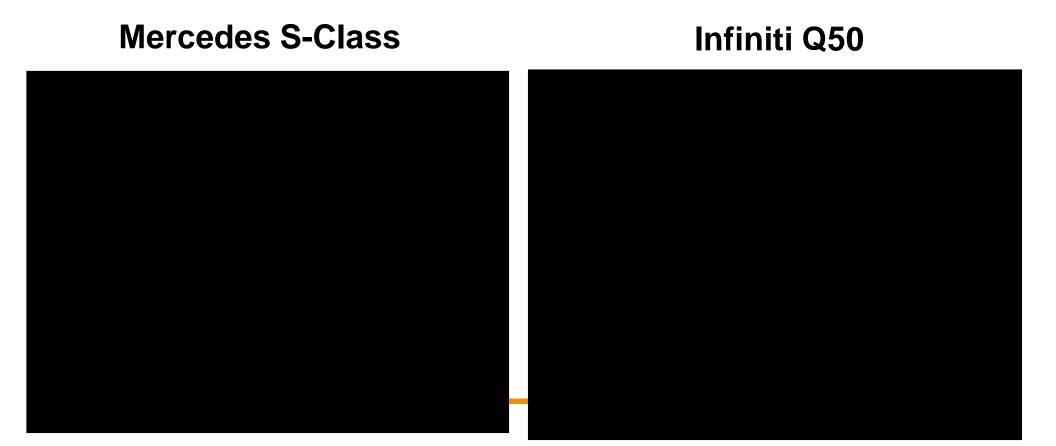
No Automation and Driver Assistance (Levels 0, 1)

- Primary safety advancements are likely at these levels, <u>adding</u> machine vigilance to driver vigilance
 - Safety warnings based on ranging sensors (and V2V, I2V communications soon)
 - Automation of one driving function facilitating driver focus on other functions
- Widely available on cars and trucks now



Partial Automation (L2) and Conditional Automation (L3)

- Safety impacts depend on driver interactions with system
- L2 already available on some cars and will be introduced on many more within the next year
- Major challenges with driver mis-use:



High Automation (Level 4)

- Safety improvement, based on required ability to automatically transition to minimal risk condition
- Only usable without a driver in certain places or under certain conditions:
 - Automated people movers on closed guideways (40 years of experience)
 - Limited-access highways (all major vehicle companies targeting these for 2020-2025 period)
 - Limited speed range (urban shuttles, Google pod cars)
 - Locations with infrastructure protected and certified (CityMobil2 in Europe) or meticulously mapped (Google)
 - Limited weather or lighting conditions

High Automation (Level 4) – Special applications

- Buses on separate transitways
 - Narrow right of way easier to fit in corridors
 - Rail-like quality of service at lower cost
- Heavy trucks on dedicated truck lanes
 - (cooperative) Platooning for energy and emission savings, higher capacity
- Automated (driverless) valet parking
 - More compact parking garages
- Driverless shuttles within campuses or pedestrian zones
 - First mile/last mile access to line-haul transit
- When? Could be just a few years away

"Driverless" L4 Low-Speed Shuttle Demo in La Rochelle, France



Full Automation (Level 5)

- Electronic taxi service for mobility-challenged travelers (young, old, impaired)
- Shared vehicle fleet repositioning (driverless)
- Driverless urban goods pickup and delivery
- Full "electronic chauffeur" service
- Many decades away because ubiquitous operation without driver poses huge technical challenges



Why will this take so long?

- Impossibility of specifying and designing for all hazards the vehicle will encounter
 - Other road users, environmental conditions, internal fault conditions...
- No viable technology to develop and verify complex safety-critical software making lifeor-death decisions
- Sensor signal processing to achieve nearzero false negatives and false positives
 - Distinguishing genuine hazards from benign objects